

Title: Handling Student Conflict

File Name: HanStuCon
Objective 2

Images:

The images will represent the situation through colorful pictures and interactive buttons.

Audio:

The narrator will detail the scenario and provide directions for the audience. Background noise can be added as well to represent a classroom.

Buttons:

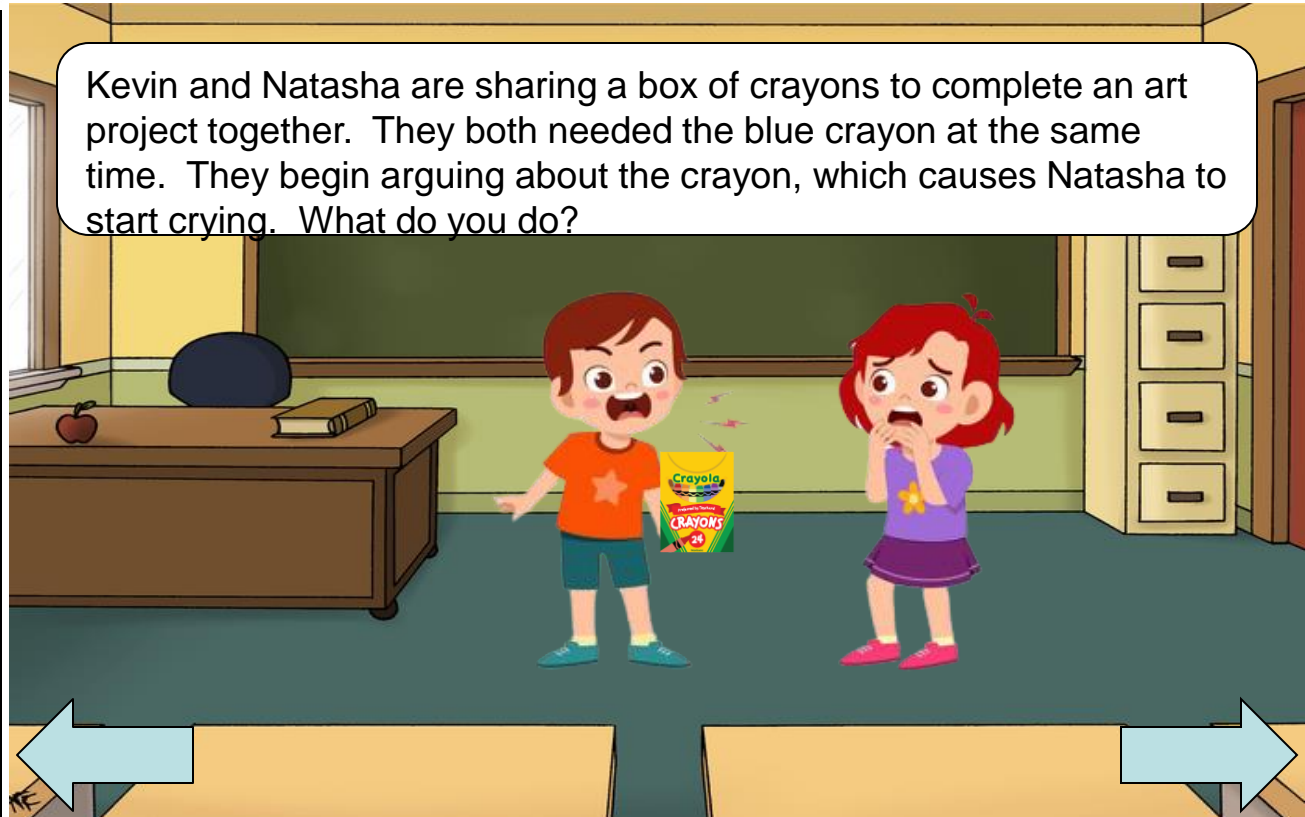
The arrow buttons will take the audience to the previous and next screen.

Links:

The arrows will link to the next and previous page.

Notes:

The narrator will read the text. An additional box will pop-up on the screen with multiple choice that the audience can answer.



Script:

“Please listen to the following scenario and choose the correct answer.”

(The narrator begins reading the text)

Title: Handling Student Conflict

File Name: HanStuCon
Objective 3

Notes:

After the narrator reads the text, the audience will choose the correct answer that answers the question. The question will be multiple choice.

Images:

The images will reflect the scenarios and use colors to captivate the audience's attention.

Audio:

The narrator will read the scenario. Background noise that resembles an actual cafeteria will be added

Buttons:

The buttons will be interactive. The audience will have the ability to choose their answer with another text box after the narrator reads the text.

Links:

The links to the arrow will lead to the previous and next page.

It's lunchtime! Your students are grabbing their food when you overhear Emiko telling Amy to stop. You turn around and see Amy bullying Emiko. Emiko is visibly upset but too afraid to voice her concern. What would you do?



Script:

“Please listen to the following scenario and choose the correct answer.”

(Narrator reads the script)

Title: Handling Student Conflict

File Name: HanStuCon Objective 4

Notes:

After the narrator reads the text, the audience will choose the correct answer that answers the question. The question will be multiple choice.

Images:

The images will reflect the scenarios and use colors to captivate the audience's attention.

Audio:

The narrator will read the scenario. Background noise that resembles an actual playground will be added.

Buttons:

The buttons will be interactive. The audience will have the ability to choose their answer with another text box after the narrator reads the text.

Links:

The links to the arrow will lead to the previous and next page.

Tamarick is on the playground playing with his favorite ball. Diya runs up and knocks it out of his hands without his permission and starts playing with it. Tamarick tries to grab his ball back and they began pulling at the ball. What would you do?



Script:

“Please listen to the following scenario and choose the correct answer.”

(Narrator reads the script)

Title: Handling Student Conflict
File Name: HanStuCon
Objective 5

Notes:

After the narrator reads the text, the audience will choose the correct answer that answers the question. The question will be multiple choice.

Images:

The images will display the scenario. The multiple-choice screen will pop-up after the narrator reads the text.

Audio:

The audio will read out the text in the box. Bus engine noises and children laughing will be added for a realistic effect in the background.

Buttons:

The buttons will be interactive. The multiple-choice screen will be

Links:

The links to the arrow will lead to the previous and next page.



It's field trip day! While loading the bus with your class, Tamarick playfully pulls Kathy's hair. She screamed "OUCH!" and angrily starts yelling. Tamarick starts crying. What would you do?

Script:

"Please listen to the following scenario and choose the correct answer."
(Narrator reads the script)

Title: Handling Student Conflict

File Name: HanStuCon
Objective 1

Images:

The images will display the scenario. The multiple-choice screen will pop-up after the narrator reads the text.

Audio:

The narrator will read the scenario. Background noise that resembles an actual gymnasium will be included.

Buttons:

The buttons will be interactive. The audience will have the ability to choose their answer with another text box after the narrator reads the text

Links:

The links to the arrow will lead to the previous and next page.

Notes:

After the narrator reads the text, the audience will choose the correct answer that answers the question. The question will be multiple choice.



Kevin and Miguel are playing basketball and Miguel's team is in the lead. Kevin gets upset starts running towards Kevin. They begin hitting each other. What would you do?

Script:

"Please listen to the following scenario and choose the correct answer."

(Narrator reads the script)